

1 Nonparametric Regression

1.1 Introduction

- The *linear regression model*

$$Y_i = \beta_0 + \beta_1 X_i + \epsilon_i$$

constrains the nonrandom part $(\beta_0 + \beta_1 X)$ to take a particular **functional form** (linear).

A regression model for which the nonrandom part is constrained to take a particular **functional form** is called a *parametric regression* model.

All of the models we've seen so far are **parametric** models.

- **Misspecification** of the functional form in a parametric model (e.g. using linear when quadratic would've been more appropriate) can **bias** data analysis results and inflate prediction errors.
- **Nonparametric regression** refers to fitting a model of the form

$$Y_i = f(X_i) + \epsilon_i$$

for *some* function $f(x)$ whose **functional form** is left **unspecified** and allowed to be determined entirely by the data.

We assume the errors have mean zero, i.e.

$$E(\epsilon_i) = 0,$$

so that $f(x)$ is the **mean response**, i.e. for any given value of X ,

$$E(Y) = f(X).$$

We might (or might not) assume a particular distribution (e.g. normal) for the errors.

- Because we don't specify a particular functional form for $f(x)$, there's **no risk** of **misspecification**.
- We'll suppose we have data:

Observation	Predictor Variable X	Response Variable Y
1	X_1	Y_1
2	X_2	Y_2
\vdots	\vdots	\vdots
n	X_n	Y_n

Our goal will be to obtain an *estimate* $\hat{f}(x)$ of the true (unknown) **mean response** function $f(x)$ from the data.

- All methods for obtaining the estimate $\hat{f}(x)$ involve a *tuning parameter* whose value controls how "wiggly" $\hat{f}(x)$ is allowed to be (akin to the *model complexity*).

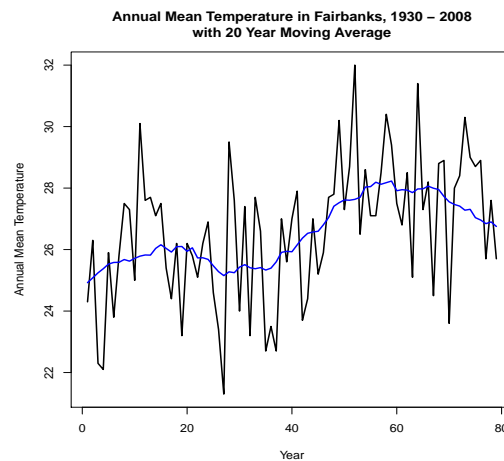
The **tuning parameter** value is often selected via **cross-validation**.

1.2 Moving Averages

- The simplest **nonparametric regression** method, for equally spaced X_i values such as a *time-series*, is the *moving average*, which can *simple (unweighted)* or *weighted, one-sided* or *two-sided*.

1.2.1 Simple Moving Averages

- The blue curve below is a *two-sided moving average* for Fairbanks, Alaska annual mean temperatures for the years 1930 - 2008.



- The value of a **two-sided moving average** $\hat{f}(X_h)$ at **time point** X_h is the average of the observations Y_i within a specified period of time **q before and after** time X_h ,

$$\hat{f}(X_h) = \frac{1}{2q+1} \sum_{i=h-q}^{h+q} Y_i. \quad (1)$$

- The moving average **window size**, $2q+1$, is the number of Y_i observations averaged in each $\hat{f}(X_h)$ value.

As the **window** moves from left to right (in a scatterplot), the set of Y_i values contained within it changes and thus their average $\hat{f}(X_h)$ changes.

In graphs, sequential values of $\hat{f}(X_h)$ are connected with lines to provide continuity.

- The **window size**, as determined by q , is a **tuning parameter** that controls the degree of "wobble" in the moving average.

A **smaller window** results in a **more "wiggly"** moving average that **fits** the data **better** but **risks overfitting**. See Fig. 1.

A **larger window** results in a **"smoother"** moving average but with potentially greater **"bias"** (analogous to model *misspecification*). See Fig. 1.

The term **bias-variance trade-off** is sometimes used to describe the effect of altering q – the **small- q** moving average has **high variance** ("wiggleness") but **low "bias"**, whereas the **large- q** one has **low variance** but **high "bias"**.

The optimal value of q can be selected via **cross-validation**.

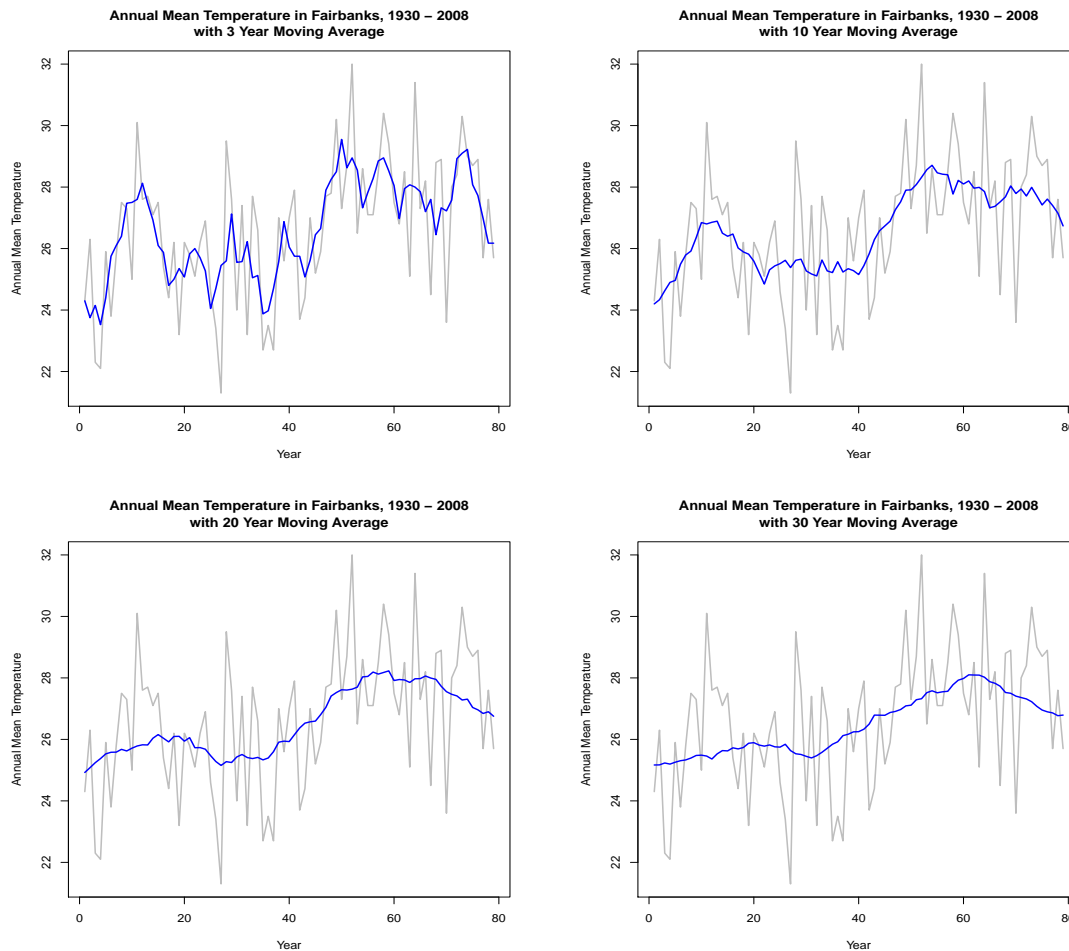


Figure 1: Moving averages for annual mean temperatures in Fairbanks, Alaska over the years 1930 - 2008, with window half-widths $q = 3$ (upper left), $q = 10$ (upper right), $q = 20$ (lower left), and $q = 30$ (lower right).

- The definition (1) of the two-sided moving average $\hat{f}(X_h)$ isn't valid for time points X_h within q time points of either end of the time series.

One simple remedy is to extend the time series q periods of time at both ends by repeating the first observation Y_1 q times at the start and the last observation Y_n q times at the end.

- A *one-sided moving average* is similar to a two-sided moving average, except that

only the q observations that **precede** Y_h in time are average, i.e.

$$\hat{f}(X_h) = \frac{1}{q+1} \sum_{i=h-q}^h Y_i.$$

1.2.2 Weighted Moving Averages

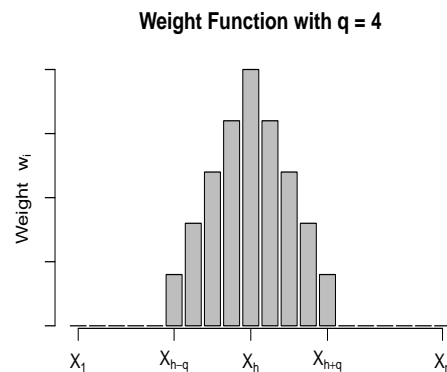
- The value of a (two-sided) *weighted moving average* $\hat{f}(X_h)$ at **time point** X_h is

$$\hat{f}(X_h) = \frac{1}{2q+1} \sum_{i=h-q}^{h+q} w_i Y_i,$$

where the *weights* w_i sum to **1**, and decrease with the distance of X_i away from X_h .

This means that observations **farther** from X_h have **smaller weights**.

- The **weight** w_i associated with each observation Y_i is determined via a *weight function*, for example the one shown below.



Note that only the **closest** q observations to X_h have nonzero weights.